



Markus Rettig

UX DESIGNER

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Leipzig

Portfolio



WORK EXPERIENCE

- 2020 TicToys** Leipzig
 Production manger // 1 year
 Ran the production unit (with up to six people), optimized delivery and production processes, as well as preparing for and organizing fairs. Handled photo shoots of new products for social media.
- 2019 Ratskeller Leipzig** Leipzig
 Graphic design, Product photography & Wordpress // 4 month
 Took care of print products such as menus and bottle labels for the in-house brewery as well as implementing a new webshop .
- 2018 Spreashirt** Leipzig
 Customer service for Graphic Design & Large order expert // 4 1/2 years
 Helped customers with creating printable graphics and designs eventually becoming a specialist for large orders. Participated in various projects to improve usability, creating better workflows for Spreadshirt. This experience sparked my interest in UX.
- 2014 Self employed** Leipzig
 Product & Graphic Design // 4 years
 Developed products with a focus on versatility and upcycling
- 2011**
 (tables, chairs and lamps). Graphic design for flyers, posters and logos.



EDUCATION

- 2021 Certified UX Designer at CareerFoundry** Leipzig
 Created an case-study for an Android App, starting with in person research methods and using human-centered design to create a concept up to a high fidelity prototype with Figma. [7 Month](#)
- 2019 Cinema4D at Indisoft** Leipzig
 Learned to create small sets of animations for product, logos and fonts and some visuals for UI Elements if necessary. [3 1/2 Month](#)
- 2011 Diploma in Industrial Design** Saarbrücken
 Focused on sustainable products and interior design. The final project was called "In Between Rooms" and experimented with integrating innovative features into doors. [6 years](#)



UX designer with a background in industrial & graphic design. Experienced in developing user-centered, physical and digital products and a strong suit in managing and handling complex projects.

Seeking a new challenge in UX Design and an interest in product development with an emphasis on education. We all have something to learn.

Software skills

FIGMA

I love this tool. Quick, intuitive and versatile.

Photoshop, Illustrator & InDesign

I started using Photoshop when I was 14. Adobe provides the tools to translate ideas.

Cinema4D

I am into the power of this program with its complexity and almost limitless possibilities.

Tools



PERSONAL SKILLS

- Teamwork
- Creativity
- Communication
- Project managment
- Self thinker
- Attention to detail
- UX Theory
- Design Thinking
- User Research
- Competitive Analysis
- Personas
- User Journeys
- Information Architecture
- Wireframing
- Prototyping
- Usability Testing

Languages

German (native)
English (professional)
Spanish (basic knowledge)

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